

WebGL Developer (m/w) in Hamburg

We are looking for a creative native digital to enrich our team in the area of creative coding, You'll be in charge of frontend development of interactive projects, technical research and conception, but foremost pushing interaction and web technologies together with a very skilled and passionate team of designers and developers forward.

You'll have the chance to bring in your own ideas and not only develop websites, but interactive experiences of all sorts and integrate into an international team, who all share the same goal, creating the best possible experience.

You created medium to advanced frontend websites, played around with different engines, games etc., did your part about creating WebGI experiences.

Desired skills & experience

- 3+ years of digital design/development experience
- Excellent understanding of HTML, CSS3, Javascript, Animation Frameworks
- Required Skills: Javascript, WebGL, GLSL, ThreeJS
- Required Skills: Good understand of modern WebGL and Web concepts
- Required Skills: Good computer graphics and linear algebra skills
- Optional but not required: Skills in Cinema, Max, Blender or Maya
- Optional but not required: ES6 und React
- Optional but not required: npm, gulp, webpack, browserify

How to apply

Please contact us by email at **jobs@demodern.de** and include some work samples testifying to your abilities and your résumé. Check out our other job postings at <u>demodern.de</u>, also get in touch with us if you feel we could all benefit from knowing each other.



We push things forward: DEMODERN is one of the top digital agencies in Germany. We believe in digital excellence in all we do. We are a team of creative specialists and work for international projects and clients like NIKE, Konami and Montblanc. We received numerous international and local awards for projects like "Sounds of Hamburg", Edding's "Wall of Fame" and "The Montblanc Worldsecond". Please visit our webite at http://www.demodern.de or join us on Facebook.